



Winter 2018 Mixed Doubles League

Teams

Pool A	Pool B
1. (A3) Walsh—Rowlett	8. (B4) K Law—C Law
2. (A2) M Foote—E Krumme	9. (B1) Feldman—MacEnroe
3. (A6) B Card—S Card/Singer	10. (B2) A Foote—Hagberg
4. (A1) Caleo—Hames	11. (B3) Rogowski—K Stevens
5. (A5) Dunnigan—Morehouse	12. (B6) Pappalardo—Gaetano
6. (A7) Keen—Acosta	13. (B5) S Williams—Krause
7. (A4) D Scherer—J Scherer	14. (B7) S Dare—F Dare

Substitutes: Karen Barnes, Julie Chanatry, Carol Jones, Dee Pfohl, Dwayne Farr, Joe Falcone, Jimmy Joseph, Scott Murray, Brian Moore, Dave Palazzoli, Mitch Rubinovich, Jesse Weiner

Schedule

Date	Sheet 1	Sheet 2	Sheet 3	Sheet 4	Sheet 5	Sheet 6
<i>Pool Round Robin</i>						
Jan 2	11 vs 14	10 vs 12	13 vs 8	4 vs 7	6 vs 1	3 vs 5
Jan 9	9 vs 10	13 vs 14	11 vs 8	2 vs 3	6 vs 7	4 vs 1
Jan 16	14 vs 8	11 vs 13	12 vs 9	4 vs 6	7 vs 1	5 vs 2
Jan 23	3 vs 6	7 vs 2	1 vs 5	10 vs 13	14 vs 9	8 vs 12
Jan 30	5 vs 4	2 vs 6	7 vs 3	12 vs 11	9 vs 13	14 vs 10
Feb 6	1 vs 3	5 vs 7	2 vs 4	8 vs 10	12 vs 14	9 vs 11
Feb 13	8 vs 9	3 vs 4	6 vs 5	1 vs 2	10 vs 11	13 vs 12
<i>Crossover Round</i>						
Feb 20	B4 vs A1	A2 vs B1	A3 vs B2	A4 vs B3	B7 vs A5	A6 vs B5
Feb 27	A7 vs B5	B3 vs A1	B4 vs A2	A3 vs B1	A4 vs B2	B7 vs A6
Mar 6	B7 vs A7	B6 vs A5	B2 vs A1	B3 vs A2	B4 vs A3	A4 vs B1
Mar 13	A4 vs B4	B5 vs A5	A6 vs B6	B1 vs A1	A2 vs B2	B3 vs A3
Mar 20	<i>Playoffs if required</i>					

Tuesdays, 5:45-7:45 pm

Choice and stone colors are assigned for pool round robin. Team listed last has red stones and choice.

Choice or stone color determined by coin flip for crossover round.

Pool Round Robin makeup games must be completed by Feb 13.

Crossover Round makeup games must be completed by March 13.

Skips please circle winning team. No other notations required.



League Rules

- Utica Curling Club Mixed Doubles Rules will apply, which generally follow WCF/USCA rules.
- Rock colors and choice are assigned.
- Games are 8 ends. If tied after 8 ends, extra ends will be played to determine the winner.
- Please play your game in a timely fashion, no more than 12 minutes per end. The team with the choice should set up stationary rocks to speed up the game. If you are out of stones, you are required to abandon the game no later than the completion of that end as per Rule 11(a) of WCF/USCA rules.
- Teams must field at least one original member of team or forfeit game.
- Teams will play a round robin within their pool
 - Teams in each pool are ranked by W-L record and advance to crossover round.
 - In the event of a placement tie, head-to-head W-L results will be used recursively as tiebreak; if placement is still tied, W-L results against teams with better records will be considered, then head-to head (recursively) among teams still tied; if still tied, W-L results against same group of teams minus the lowest ranking team, etc. until tie is broken; if still tied, W-L results against the teams with worse records will be considered, then head-to-head (recursively) among teams still tied; If still tied, W-L results against same group of teams minus the lowest ranking team, etc. until tie is broken; if still tied, a coin flip will determine placement of tied teams.
- In crossover round the top 4 ranked teams from each will play an additional round robin against each other to determine the league champion. The bottom 3 ranked teams will play a partial round robin against each other to determine final placement. W-L records will cumulate with the pool round-robin records.
- The team with the best cumulative W-L record among the top 8 teams will be declared champion.
 - In the event of a tie for best W-L record, a playoff will be held to determine the champion
 - In the event of a 2-way tie, a single playoff game will determine the league champion
 - In the event of a 3-way tie, the 2nd and 3rd ranked teams will play in the first playoff game, and the winner will play the highest-ranked team to determine the champion
 - In the event of a 4-way tie, a two-game playoff will be held, with teams ranked 1-4 and 2-3 meeting in the semifinals, and the winners advancing to the championship game.
 - In the event of more than 4 teams tied for the best W-L record, tiebreaks will be used to eliminate one or more teams to arrive at a 3- or 4-team playoff.
 - The team with the higher ranking has choice of rock placement and color in the first end of playoff games.
- The bottom 3 teams in each pool will be relegated for the next league, but may re-enter if league is not filled, in order of finish. Priority to league entrance goes to teams with the most players who have not played in the previous league.