General Rules
Women

1. General

1.1. In all things, the Spirit of Curling shall prevail.

1.2. All medal contests shall be played under the supervision of a Rules Committee consisting of five (5) members, to be appointed by the President not later than October 1 of each curling season; at least two of whom shall be current members of the Schedule Committee. Decision of the Rules Committee shall be final in all intra-club matches, except that an appeal in writing may be made to the Glengarry Executive Committee.

1.3. All games shall be played under the current WCF Rules of Play as they have been adopted by the USCA and current GNCC rules.

1.4. No Utica Glengarry pins shall be given except in competition. Patches or other club pins may be given at any time.

2. Schedule

2.1. There will be no postponement of games. All scheduled matches must be played on or prior to the scheduled date. When it is desired to play a game prior to the scheduled date, the skips involved must check that ice is available with the webmasters and clear the date and time with the appropriate Women's Schedule Chairperson.

3. Time Limits

3.1. When legal teams are available, all games must begin at the appointed start time. For evening leagues, the appointed start time is 5:45PM, however the starting bell will be rung at 5:40 PM. A legal team consists of 3 players with no more than 1 substitute, or 4 players with no more than 2 substitutes. See rule 7, Substituting, for additional rules on substitution.

3.2. Any team failing to appear on the ice ready to play at the appointed start time shall be penalized one point and one end for each fifteen minute period of tardiness.. In the event that both teams are equally guilty, one blank end shall be scored for each fifteen-minute period of tardiness.

3.2.1. If last rock for the first end was pre-established, that order shall be maintained for the first end actually played. If last rock would have been determined by a coin toss, the penalized team shall throw first rock.

3.2.2. After three (3) ends of no play, the game shall be declared a forfeit.

3.2.3. If both teams were unable to field a legal team, then the game shall be declared no contest.

3.2.4. In the event a skip notifies an opposing skip of her inability to field a legal team at the appointed start time, and the game cannot be played prior to the appointed start time, the game shall be declared a forfeit.

3.3. Re: Evening Scheduled Curling. If the game is not in the eighth end by 7:40 pm, the end in progress will be completed and one additional end will be played. A tie will be played off with a full end.

3.4. Re: Daytime Scheduled Curling. If the game is not in the eighth end by 1 hour 55 minutes after the game begins, the end in progress will be completed and one additional end will be played. A tie will be played off with a full end.

4. Scoring

4.1. The maximum plus or minus points of any single game shall be limited to ten (10) points.

4.2. If the skip of the trailing teams chooses to concede a game prior to the planned end of the game, ten plus (+10) points shall be awarded to the winning team, and ten minus (-10) points shall be awarded to the team that conceded (losing team).

4.3. Any game requiring an extra end(s) to determine a winning team shall be scored as one plus (+1) point for the winning team and one minus (-1) point for the losing team, regardless of the final score.

4.4. The winner of a forfeited game shall receive five plus (+5) points and the loser five minus (-5) points.

4.5. In a no contest game, both teams will receive five minus (-5) points

5. Winners

5.1. Upon the conclusion of the league schedule, the team with the most wins shall be the winner of that league.

5.2. In the event of a tie (equal number of wins and losses), the winner shall be determined by a playoff, which shall be played within one week of the last regular game of the league.

5.3. In a three-way tie, the team with the highest points gets a bye. The other two teams play each other, and the winner of that game plays the team with the bye. Winner of the final playoff game will be ranked #1, loser of the final game will be ranked #2, and the loser of the first playoff game will be ranked #3.

5.4. In the event of a four-way tie (wins and losses), teams are initially ranked by net points*. In the first playoff game, team #4 plays team #1, and team #3 plays team #2. In the final playoff game, winners of the first playoff game play each other, and losers of the first playoff game play each other. Final league standing will be: #1, winner of the final game, #2 loser of the final game; #3 and #4 are the losers of the first playoff games, and final standing order is determined by net points*, including their playoff games.

5.5. Any member of a team must curl in no less than 50% of her scheduled games in order to receive a medal.

5.6. In ladder competitions, skips must skip from 4th position and throw the last two stones of each end.

6. Protests

6.1. A skip wishing to protest the outcome of any game involving an infraction of the rules shall make a written protest to the Glengarry Executive Committee postmarked within 72 hours of the game in question. In such case, the decision of the Glengarry Executive Committee and the Rules Committee shall be final.

7. Substituting

7.1. Substitutes should be of comparable ability to the regular team member. Grouping list should be used as a guideline.

7.2. Skips may not substitute skip in any lower ladder competition. Skips may not substitute skip in their present ladder competition.

7.3. If a team starts a game with three legal players, the first and second player shall deliver three stones each. If the first player has thrown her 3rd rock, the late arriving player must wait until the next end to begin playing.

7.4. Legal Team Qualifications: only two substitutes are allowed on one team. A minimum of two (2) curlers from the regular team must be present and ready to play or the game must be declared a forfeit. (See rule 3.1)

7.5. When a substitute is needed in a playoff game, the substitute must be approved by the Schedule chair prior to the game. Availability of substitutes is to be considered.

7.6. The daytime Ladies will utilize the Evening Ladies Substitution Guidelines for the purpose of determining comparability

7.7. When a player from higher grouping is to substitute because a comparable substitute cannot be found, that substitute must play lead or second.

7.8. In the event a substitute has been used who is not in compliance with the rule, the Rules Committee will declare that the team out of compliance will forfeit the games.

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* Net points = plus points – minus points, *i.e.* what displays on the standings spreadsheet. Plus points = the total of points for games won only.

8. **Women's Competitions:**

Daytime	**Evening**
Non-Ladder Competitions	*Non-Ladder Competitions*
none	Bonnie Piper-8 ends
Ladder Competitions	*Ladder Competitions*
Roemer 8 ends	Glenplaidie 8 ends
Mary Clark 8 ends	Lambert Grant 8 ends
Scotties 8 ends (inactive)	Calder 8 ends

9. Ladder Competitions

9.1. The ladder is a means for skips to gain experience against skips of similar skill and experience. New skips begin in the league at the bottom of the ladder. If they finish high enough in the standings, they move to the league that is the next "rung" in the ladder. If they finish low in the standings, they may move down or need to play for a year without skipping (see rule 10, below). The ladder leagues in section 8, above, are listed in order from highest to lowest.

9.2. In all ladder competitions, skips pick their own teams

9.3. In ladder competitions, skips must skip from 4th position and throw the last two stones of each end.

10. Progression of Skips in Ladder Competitions

10.1. Skips move up or down in ladder competitions as listed in the table below:

Daytime	**Evening**
Roemer down 2	Glenplaidie down 2 (lowest standing)
Mary Clark up 2	Lambert Grant up 2 (highest standing); down 2 (lowest)
Scottie up 1 (inactive)	Calder up 2 (highest standing); out 2 (lowest)

10.2. A skip moving from day to evening or evening to day, must start at the bottom of the ladder and work her way up.

10.3. If additional skips are needed because of vacancies, the vacancies shall be filled by using skip/s that would have dropped down.

10.4. When there are fewer skips needed for a competition in any given season, more than the allotted skips may be required to drop down to a next lower competition.

10.5. Skips dropping out from the bottom of the ladder shall be ineligible to skip during the following year unless no other eligible members are willing to skip.

10.6. In the event that the win - loss records and the net points* are tied, the most plus points shall be used to determine standing in that competition.

10.7. Skips must play in a minimum of 50% of their scheduled games in order to qualify for progression to the next higher ladder league or to remain in the same ladder league position. If a skip proves to be in violation of this rule, she will be automatically dropped to the next lower ladder league and the next qualified skip will move up.

10.8. When a skip qualifies to move to a higher level of competition and elects to remain in the same competition, she will pick last for thirds when selecting teams.

11. Leave of Absence – 1 year

11.1. If, before choosing her team, a skip finds that she will be unable to curl regularly during the season, she must request a leave of absence in writing to the Glengarry Executive Committee two weeks before the beginning of the first half or two weeks before the beginning of the second half (whichever is applicable). When returning to the competition, she will re-enter the ladder at the next lower level of competition, if a vacancy exists.

11.2. The returning skip must notify the appropriate Women's Schedule Chairperson, in writing, by October 1 of her intent to exercise this right.

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* Net points = plus points – minus points, *i.e.* what displays on the standings spreadsheet. Plus points = the total of points for games won only.

12. Playdown Rules

12.1. If at any time during a playdown, a substitute is required to complete a 4-woman team, any club member is eligible to play in any position. However, if the substitute remains for more than one game, she becomes a permanent member of the team.

12.2. If, prior to entering the competition for which they played down, the winning team of a playdown is in need of a substitute, the skip has the choice of the substitutes.

Revised by Rules Committee and approved by the Glengarries Board:
March 7, 2001—June Balduf, Marcia Garber, Eydie Savett, Michelle MacEnroe, Joyce Shaffer
Summer 2005—Peggy Rotton, Chair; Donna Caleo, Marge VanSlyke, Nancy Owens, Joyce Shaffer
Summer 2009—Judi Giovannone, Chair; Cindy Brown, Julie Chanatry, Joyce Shaffer, Mellon Sofinski
Summer 2010—Judi Giovannone, Chair; Cindy Brown, Julie Chanatry, Joyce Shaffer, Mellon Sofinski
Summer 2011—Judi Giovannone, Chair; Cindy Brown, Julie Chanatry, Joyce Shaffer, Mellon Sofinski
Summer 2012—Judi Giovannone, Chair; Cindy Brown, Audrey Foote, Kathy Palazzoli, Joyce Shaffer
Summer 2013 – Judi Giovanne, Chair; Cindy Brown, Audrey Foote, Joyce Shaffer, Mary Jane Walsh

The Glengarry Challenge

The Glengarry Challenge
The Glengarry Challenge was the second trophy to be given to the Utica Glengarries in 1950 by Marjorie Foster our first President. A silver vase went to the winning team and each member of the team received a pin in the shape of a Glengarry hat. For many years the format was played by having a team sign up to challenge the previous winner. The challenge went on all during the season. The winner of the trophy was the team with the most wins during the season. This was actively competed for until the ‘80s when it became more difficult to find the time to compete for the trophy.

The trophy became a daytime competition for a number of years and for a short time it was a mixed event.

In 2003, the pin and the vase were reactivated. A tea pot and base were also given with winners engraved on the base. The winner of the trophy was declared the women's Club Champion. Winner of this event and the recipient of the tea pot were: Cindy Brown, skip; Kathy Palazzoli, 3rd; Cindy Ciaralli, 2nd; Barb Felice, lead. The antique tea pot is believed to be about 100 years old. The tea pot was donated by Peggy Rotton and the base was crafted by Mr. Burnett, Mary Ellen Sofinski's father-in-law. The Trophy is now valued at between $2500 - $3000.

Rules
Beginning February 2003 a women’s club championship will be held annually, to play for the Glengarry Trophy pin. Competition will be 8 ends, bonspiel format; round robin up to 6 teams, over 6 teams will be knock out. Teams will be self-selected. Dates will be determined by Schedule Committee. The Chair may compete in event. The fee will be determined by Committee. The winner of this competition will be the Glengarry Club Champion. This will be a club event and all Glengarries will be eligible to compete.